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# REAS-ESTATE&PROPERTI DALAM KONTEKS

#### ARCHITECT'S ROLE

- Building industry & development
- \* Public & Private sector
- Makin maju>makin besar peran Developer
- \* 85% of great bulk of bulding by Developer
- Housing, industrial, offices, stores, hotels, warehouses

# DEVELOPER

- \* Entrepreneur
- Individual-legal entity partnership/corporation
- Speculative business
- Creating buildings
- \* for investment purposes
- Small house creating a new town
- Selling a buildintg immediately
- \* Upon completion -holding through its life

#### DEVELOPMENT

- Initiate implement build
- Context: primary one of money & economics
- Economic context >>>critical to the project's success
- Economic factors: restrictive-pervasive>the Bottom-Line
- Design solutions & decisions>>the success of the project

#### DEVELOPMENT ASPECTS

- Limited time & strictly limited budget
- Marketing factors & amenities
- \* Alternative building systems&construction
- Energy, life cycle cost& tax consequences

\* Reconcile with

\* Technical, functional, behavioral, aesthetical

### 7 ASPECTS OF DEVELOPMENT

- Urban structure & growth patterns
- Marketability, effect of design&cost on
- \* Feasibility, economic, social&political
- Projection of income & expenses
- \* Total development cost
- × Financing of the building
- \* Management renting & operation

#### DEVELOPMENT PROCESS

- \* Site selection
- Feasibility & financing
- Design & construction
- \* Marketing
- \* Building operation

#### SITE SELECTION

- \* Zoning
- \* Utilities
- \* Techical factor
- \* Locatlon
- \* Aesthetics
- **x** Community
- City services
- \* Cost

#### FEASIBILITY & FINANCING

- Make sense from economic, market, technical standpoint
- \* Community acceptance of the project
- Economic projection of operation after completion, income generated & profit allowance
- Convince the lender of the future success

#### MARKETING

- After site selection>>marketing to find tenants or buyers
- Attracting: site location, landscaping, building design, amenities
- \* Advertisement, personal contact, brokers
- \* Break-even level, 1 year after completion

#### **BUILDING OPERATION**

- \* The longest period, 20 100 years
- \* Tenants paying rent
- Developer>owner peying expenses: water,gas, sewer, maintenance & administrative cost

#### ECONOMICS >> DESIGN

- Land factors & site-planning
- Market factors :
- Building systems
- Construction processes
- \* Life cycle cost factors & energy considerations

#### LAND FACTORS & SITE-PLANNING

- \* Higest & best use
- \* Parking & circulation
- Servicing & utilities
- \* Amenities
- \* Aesthetics
- Site design& landscape image

#### **MARKET FACTORS:**

- \* Image,
- \*Amenities,
- \* Building plan,
- \* Unit plan

### **BUILDING SYSTEMS**

- × Value engineering
- \* Standardization
- \* Alternate constructin processes

# LIFE CYCLE COST FACTORS & ENERGY CONSIDERATIONS

- Engineering considerations
- \* Maintenance & repair
- Flexibility & expansion
- \* Functional efficiency
- \* Tax consequences